

# SCOUT OLYMPICS

## ***NORTH STAR & KAW DISTRICT - OCTOBER 14—16, 2022 AT CAMP NAISH***

1. The 2022 SCOUT OLYMPICS will take place at Camp Naish from October 14 to October 16, 2022. Troops will camp in North Meadow at sites designated by the camporee staff. Troops that sign up earlier will likely be located closer to Cub World. Flag ceremonies, church service, and competitions will take place in and around the Cub World Pavilion. Cost will be \$15 per individual if signed up before September 30, 2022. From October 1 to October 12, Troops can still sign up but the cost will be \$20 per individual. All participants will receive a 2022 Scout Olympics patch. Registration is available on the HOAC Kaw District Activities Page at [Kaw District Activities and Camping — Heart of America Council — \(hoac-bsa.org\)](http://hoac-bsa.org).
2. Troops are responsible for their own meals **EXCEPT** for Sunday breakfast, which will be catered by Kris Cakes. Enter through the main gate at Camp Naish and turn north on the service road leading to North Meadow/Cub World. Check-in will take place along the road. Offload your vehicles and trailers near your campsite & then move the vehicles to the Cub World Parking Lot. Overflow parking is the Cheyenne Parking Lot reached by exiting the Cub World gate and entering the main gate again. This is the parking lot just south of North Meadow next to the maintenance barn.
3. The Scout Olympics will be a patrol **CHALLENGE COMPETITION**. Each patrol will consist of a minimum of 4 Scouts and a maximum of 8 Scouts. If a unit has 9 Scouts, they need to be divided into a 5-Scout and a 4-Scout patrol. All events can be done by a 4-Scout patrol. Similar splits for larger patrols/troop with a single large patrol.
4. Each patrol will be issued 2 colored beads for each event by the administration team after Saturday morning's opening flag ceremony and patrol inspection. The beads must be displayed at all times as worn by the Patrol Leader (on a hat, belt, around neck) or on the Patrol's Flag for other patrols to see what events they can challenge the patrol to try to win from them.
5. Patrols will challenge other patrols for the colored bead representing that event. Patrols must accept the first challenge for each event and compete in it. Winning patrol receives the losing patrol's bead.
6. Immediate re-challenges **WILL NOT** occur. Challenging patrol must have challenged a different patrol for that event or compete in a different event before challenging the patrol they just competed against.
7. If after competing in any event once and the patrol **DOES NOT** want to compete in the event again, the challenged patrol can just hand over their bead to the challenging patrol.
8. The competition will last from 9-11 AM and again from 1 to 5 PM on Saturday. At 5 PM, each Patrol Leader will report to the Administration Area with the beads they still hold in their possession. The admin team will mark the patrol's beads and will count them later. The winning patrol for each event will be the one with the most beads for each event. The overall winner for the Scout Olympics will be the patrol with the most points from the morning inspection, the 20 competition events, the dessert contest (300 to 500 points), and any bonus points they may earn. Bonus points are available for providing an adult to assist with an event (100 points for each adult; 200 points maximum); conducting the flag ceremony on Saturday morning or afternoon (100 points for each ceremony); hosting the Scout's Own Service on Sunday morning (500 points); helping with cleanup on Sunday morning (300

points, but the patrol must remain until released by the Camporee Direct, but not later than 11:00 AM). Email the Camporee Director, H. David Pendleton, at [PKUJayhawk@gmail.com](mailto:PKUJayhawk@gmail.com) before 7 October 2022 to request one of the bonus options (besides dessert or manpower support—only a single option per patrol). If all are not taken, availability for the remaining options will take place during the SPL meeting on Friday night.

9. Winners will be announced at the awards ceremony at the Saturday Night Camp Fire. Top 3 patrols in each event will receive ribbons. The third place overall patrol will be recognized with a ribbon. The second place overall patrol will receive ribbons along with ten \$10 gift cards; one for each patrol member & the rest to the unit. The first place overall patrol will receive ribbons plus ten \$25 gift cards; one for each patrol member & the rest to the unit.

10. Activities will commence with a Patrol inspection immediately after the morning flag ceremony. Points will be awarded for the following:

**Proper Activity Wear:** 100 points (200 bonus points if the shirts match)

**Patrol Flag:** 300 Points

**1 Scout Handbook per Patrol:** 100 points

**1 Water Bottle per Scout:** 100 points (500 bonus points for no disposable bottles)

**Patrol Yell:** 100 Points (must sound off)

11. There is a dessert competition. Have your dessert at the Cub World Pavilion by 1:00 PM on Saturday afternoon before the competition begins. A patrol receives 300 points for entering; 400 points for 3<sup>rd</sup> place; 450 points for 2<sup>nd</sup> place; and 500 points for 1<sup>st</sup> place.

12. The schedule for Friday is as follows. Make sure your SPL, Unit Leader, and Event Volunteer are at the Cub World Pavilion at the designated times.

FRIDAY NIGHT SCHEDULE		
TIME	ACTIVITY	COMMENTS
NLT 4 PM	Check-in Team & Campsite Hosts arrive at Cub World	To prepare for arrival of units
NET 5 PM & NLT 6 PM	Units arrive	Volunteers direct them to their designated campsite
7 PM	SPL/Unit Leader Meeting	SPLs bring sheet(s) with Unit Number; Patrol Name; Patrol Members (PL at the top); 4-8 patrol members listed; name(s) of the volunteers the patrol is putting forth (duplication is allowed. Example: The unit has 3 patrols and provides 2 adults, each of the 3 patrols receives 200 bonus points)
8 PM	Camporee Staff Meeting	All volunteers provided by the unit for the event. 100 points for each adult staffer provided by a unit (maximum 200 points). Adults who wish to volunteer for a specific event or role can email the Camporee Director at <a href="mailto:PKUJayhawk@gmail.com">PKUJayhawk@gmail.com</a> before the event begins
10 PM	Lights Out	Everyone in their campsites & quiet time

13. The schedule for Saturday is as follows so plan your cooking/cleaning accordingly.

<b>SATURDAY SCHEDULE</b>		
<i>TIME</i>	<i>ACTIVITY</i>	<i>COMMENTS</i>
8:00 AM	Station & Admin Staff Prepare for the day	Pick up equipment & binder at Camporee HQs; ensure activity area is prepared as shown in the designated diagram in the binder for each event.
8:30 AM	Flag Ceremony; Announcements; Patrol Inspections	Beads will be issued to each Patrol after (Need patrol to volunteer for flag raising—selected at Friday night meeting or before if submitted by email)
9:00-11:00 AM	Morning round of patrol competitions	Challenges occur continuously until 11:00 AM
11:00 AM	Camp Fire Prep	OA Chapter 1 will prepare the Cub World Campfire Arena for Saturday night's campfire
11:00 AM	Lunch/Dessert Preparation	Units have 2 hours to cook lunch, eat, clean up & be ready for competition again
1 PM	Dessert Competition Deadline	Have your dessert at the Cub World Pavilion; points for participation & bonus points for 3 best entries
1 PM	Patrol Competition begins	Challenges occur throughout the afternoon
5 PM	Patrol Competition Ends	Patrol Leaders bring their remaining beads to the Admin Team at the Cub World Pavilion
5:00-7:30 PM	Cub World Trading Post Open	Available for Scouts to visit
5:30 PM	Flag Ceremony	Optional for units (volunteer patrol selected from the previous night's meeting or previous email)
8 pm	Campfire & Awards Ceremony	Cub World Camp Fire Ring; bring camp chairs if desired
10 PM	Lights Out	Everyone in their campsites & quiet time

14. The schedule for Sunday is as follows:

<b>SUNDAY SCHEDULE</b>		
<i>TIME</i>	<i>ACTIVITY</i>	<i>COMMENTS</i>
7:30 AM	Breakfast	Kris Cakes at the Cub World Pavilion
8:30 AM	Scouts Own Service	Volunteer Patrol (selected at Friday night meeting)
9:00 AM	Campsite breakdown	Each unit breaks down their own campsite
9:00 AM	Cub World Trading Post Open	Closes at 11:00 AM; Available to Scouts
9:15 AM	Camp Cleanup	Those patrols that volunteered Friday night for clean-up bonus points report to the Cub World Pavilion for assignment
When Ready	Check-out with staff	Camporee HQs
NLT 11:00 AM	Cleanup Patrols Released	It is likely that the patrols will be released earlier, but get approval from Camporee Director before departing
Noon	Everyone gone	Camporee complete

15. Events

<b>SCHEDULE EVENTS</b>		
<i>GAME</i>	<i>SHORT EXPLANATION</i>	<i>BEAD COLOR</i>
1. Stick-Up	Over and Under Stick Relay Game	Amber
2. Circus Maximus	Square and Shear Lashings	Christmas Green
3. Flying Saucers	Frisbee Toss for Accuracy	Coral
4. Firefighter	Fireman's Carry Relay	Orange
5. Rescue Me	Drowning Victim Rescue Rope Toss for accuracy	Blue
6. Fire Me Up	Fire Starting	Red
7. It's Trivial	Scout Trivia	Lilac (Light Purple)
8. Buddy Up	2-Person Rescue Carry Relay	Lime Green
9. M*A*S*H	Field Expedient Stretcher Relay	Tan
10. Mice Fishing	Round Lashings	Pewter (Gray)
11. Tailgate Toss	Cornhole Toss for accuracy	Yellow
12. Fire Brigade	Relay Race	Clear
13. Poison	Local Poisonous Plant & Snake Identification	Green
14. X Marks the Spot	Map Symbol Identification	Hunter (Dark) Green
15. Paw Prints	Animal Track Identification	Brown
16. Star Wars	Constellation Identification	Black
17. Knot Me	7 Advancement Knots plus Wild Card	Teal (Clear Blue)
18. Duck on a Rock	Tennis Ball Toss for accuracy	Pink
19. Plane Truth	Paper Airplane Construction & Toss for accuracy	Country Blue
20. Kim's Game	Memory Game	White